Designing theatrical productions requires a great amount of time. If you are asked to design a departmental production you must be prepared to devote a great amount of time toward research, collaboration, designing, as well as fabrication and installation. While it is impossible to gauge in advance how much time any particular production will take, you should expect that the production, after class attendance and homework, will take a lead priority in your schedule.

NYU-TSOA-UG DRAMA – Production & Design Studio

REQUIREMENTS OF THE PROJECTION DESIGNER

The Projection Designer is expected to attend design/production meetings as required throughout the design/hang period of the production. Equally important, the Projection Designer is expected to regularly attend rehearsals and continue the design communication throughout the process. As a designer you will be called upon to help guide the educational experience of associate and assistant designers assigned to this project.

When designs are due, the following is expected:
- Full projection equipment lists and a projection plan and section drawn to 1/2" = 1'-0" scale from Scenic Design and theatre drawings provided by NYU-TSOA Drama. (If necessary 3/8" = 1'-0" scale is acceptable.) Projection plot is to be coordinated with lighting and sound plots.
- Provide technical drawings and specifications as required for the production.
- Create and edit the content to be projected. (Copyrighted material clearance must be discussed with Production Management and may be your responsibility.)
- Design a projection system that will properly execute the needs of the production.
- A design presentation to acting company as well as to the production department and area staff.

During the Installation and Tech/Dress period:
- Throughout the hang period the Projection Designer MUST be available for consultation.
- Participate in the installation of the projection system and the setting and recording of projection cues.
- The Projection Designer is expected to attend a focus session for the focusing of the equipment.
- The Projection Designer is expected to attend all of the Technical and Dress Rehearsals.

Projects may have a stated "preview" period where audience members will be in attendance – typically the first two or three performances. Designers will be responsible to resolve ideas that surface or need to be implemented during this period.

Post-Show:
- After closing you can expect to help with the following:
- Assist with strike – sort speciality items obtained for the production
- Assist with returns to rental house(s)

NOTE: Sometimes it becomes apparent that designed items defy these requirements and/or information follows the "trickle down theory", in these cases communication between the designer and the shops is even more critical. Please make every effort to discuss your design with the shop before and during the process for the best results.